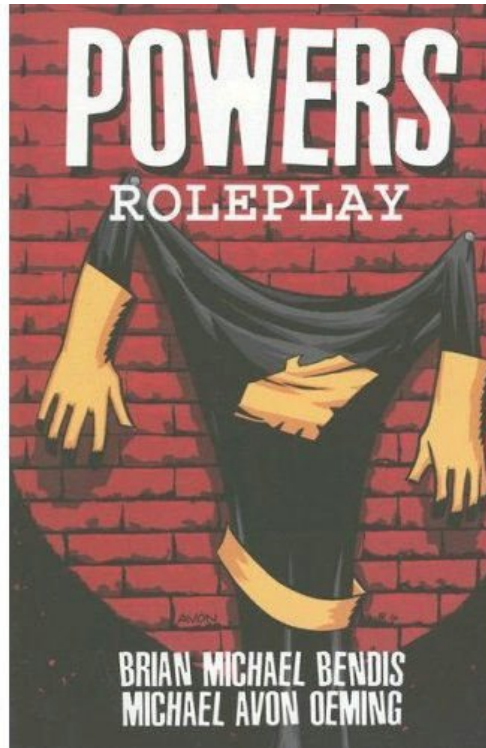


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## Powers, Vol. 2: Roleplay (v. 2)

*Brian Michael Bendis*

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**Brian Michael Bendis : Powers, Vol. 2: Roleplay (v. 2)** before purchasing it in order to gage whether or not it would be worth my time, and all praised Powers, Vol. 2: Roleplay (v. 2):

2 of 2 people found the following review helpful. "Powers" goes cosmicBy DJ Joe SixpackThe latest installment in the superb "Powers" series, while not as richly scripted or utterly delicious as the previous nine graphic novels, was still a treat, and when I finished reading it, I groaned aloud because I would have to wait a while until the next volume came out. "Powers" is like the "Sopranos" of graphic novels, always better than you imagine and worth devouring in large chunks. It is an equally rich experience and now, sadly, seems to be following a similar creative arc (slight lull, probable explosive ending, possible conflict between the principal heros).In this book (spoiler alert!!!!) Walker and Pilgrim are both sucked further into the world of powers, and inexorably pulled away from their duties as cops. He gets tapped for a new super-gig as part of an interstellar police force (think: the Green Lantern corps, with nudity) while she begins to sink into a vigilante mindset. What this will mean for their budding relationship is anyone's guess: will Walker have to confront an out-of-control Deena Pilgrim, and if so, will his cosmic protect-the-planet powers even work against her street-level zapping ability? We'll see, soon enough. I can hardly wait. (Joe Sixpack)0 of 0 people found the following review helpful. Greatwriting and complimentary artworkBy L.D.Vendors and Oeming are spectacular. These storylines are as good as Gotham Central without all the bleak gravitas. Almost like Astro City but each story is smaller in scope but rife with great writing!0 of 0 people found the following review helpful. The plot thickensBy Brian GoubeauxThis series ramps it up a bit as we see the politics of dealing with these super-beings or Powers. A LARP gone bad introduces us to the law of who gets to wear a cape and who doesn't A good series.

(W) Brian Michael Bendis (A) Mike Avon Oeming The long awaited sequel to one of the best selling trade paperbacks of the year. Detectives Christian Walker and Deena Pilgrim work out of the special homicide officers in charge of cases that involve Powers. But this case is the most disturbing one of their careers. A group of college kids who "role play" their favorite real life super heroes DD style are being murdered one by one. Nominated for multiple eisner and harvey awards. It's cops and capes like you have NEVER seen them in the surprise hit of the from super hot comic writer and EISNER award winner Brian Michael Bendis (Ultimate Spiderman, Daredevil,) and art deco comic artist Mike Avon Oeming (Bluntman and Chronic, Hammer of the Gods.) This collection reprints issues 8- 11, and features an all-new section: ANATOMY OF A COVER, plus an Oeming gallery of unused covers and art with commentary by Bendis. SC, 7x10, 112pg, FC