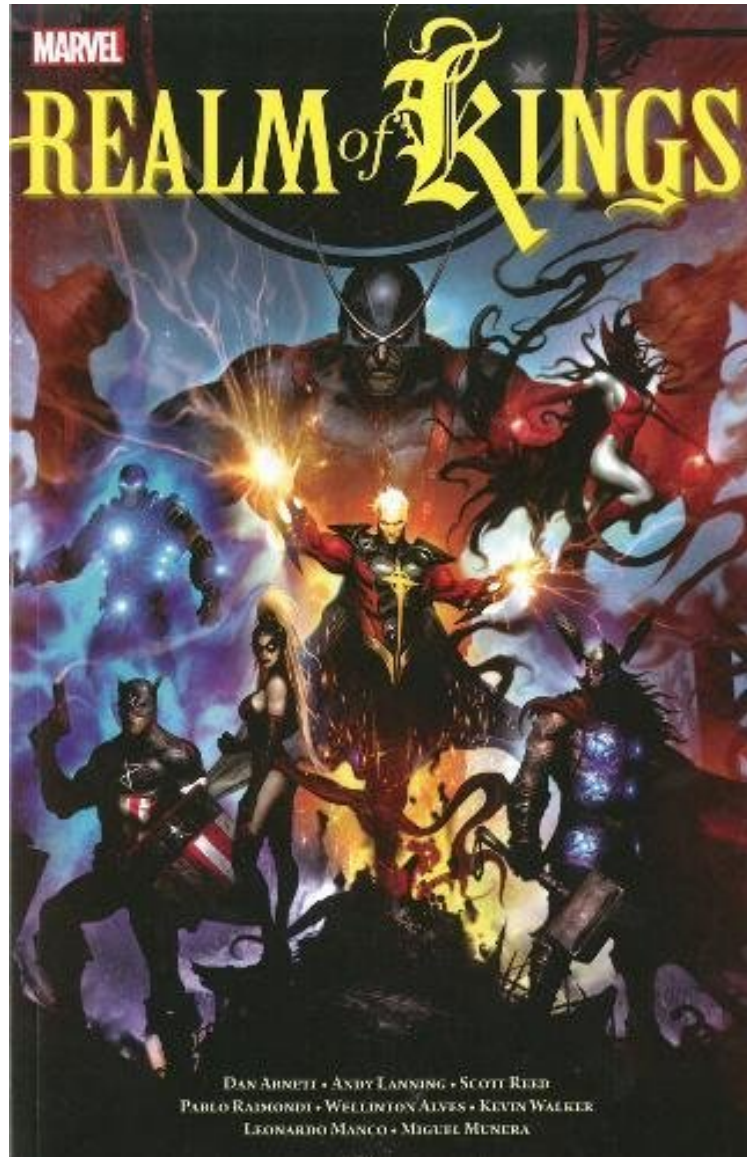


(Free and download) Realm of Kings (New Printing)

Realm of Kings (New Printing)

Dan Abnett, Andy Lanning

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#512734 in Books 2014-12-02 2014-12-02Original language:EnglishPDF # 1 10.25 x .75 x 6.75l, .0 #File Name: 0785190627368 pages | File size: 54.Mb

Dan Abnett, Andy Lanning : Realm of Kings (New Printing) before purchasing it in order to gage whether or not it would be worth my time, and all praised Realm of Kings (New Printing):

1 of 1 people found the following review helpful. Awesome Follow up to War of Kings/Prequel to Thanos Imperative, Though One of the Four Included Stories isn't WorthwhileBy clairetoldmetochangemyscreennameA group of stories that lead into the Thanos Imperative event and are also direct sequels to the War of Kings event. At the end of War of

Kings, Black Bolt sets off a bomb that tears a literal hole in the fabric of space/time. This fissure serves as an opening for what is dubbed the "cancerverse" a twisted mirror reality where death is nonexistent and everyone lingers on far past their natural stage while serving as hosts to bizarre, Lovecraftian horrors. The first three story arcs of Realm of Kings connects War of Kings and Thanos Imperative. The one shot stars Quasar as he first explores the cancerverse and realizes what waits for the heroes of the main Marvel universe. The Inhumans story sees the mourning Queen Medusa consolidating her hold on power following the seeming death of Black Bolt. The Imperial Guard story follows Gladiator in his new role as Shi'ar Majestor (having taken the throne after the defeat of Vulcan). Gladiator, ever the soldier, sends his best guardsmen into the fissure to explore where they meet up with Quasar and provide evidence of the cancerverse's threat to the Inhumans and Shi'ar. The worst story is the fourth which follows Hulk's son Hiro-Kala. Hiro is basically off on his own adventure in the microverse and feels incredibly detached from the rest of the Realm of Kings storyline. Overall, I think Hiro-Kala's bit could have been dropped entirely, though I admit that I wasn't a huge follower of the Planet Hulk arc and any of the sequel stories like Skarr's. Still, this book is terrific for fans of the Marvel Cosmic universe and worth picking up for the Inhumans/Shi'ar bits. 14 of 14 people found the following review helpful. most of it is great. By Jonathan Soweidy Realm of Kings Hardcover collection is a great read if you are into the cosmic aspects of the Marvel Universe. Its not that great though if you aren't familiar with the previous cosmic storylines especially War of Kings (which is highly recommended and worth every penny). The HC collection has a lot of story. 2 mini series and one shot. The one shot that starts it off is really quite good and Abnett Lanning do a great job setting up the new status of the marvel cosmic universe. The next 2 mini written by Abnett Lanning are great pieces on the inhumans and the Imperial guard. The art was great and the story telling hooked me but left me longing for more. My biggest issue was the final story. Son of Hulk. I found extremely hard to understand what was going on and i very familiar with the marvel universe. The story was not that engaging and the art really didn't have great layouts. It was bummer to end this great collection on a down note. the other problem is that the story is not resolved and you are left with a lot of questions when it ends. 9 of 10 people found the following review helpful. disappointing By William Meanor I waited a long time for this to be released after the War of Kings book. I was disappointed. The War of Kings book was one of my favorites but Realm of Kings was a missed opportunity. The X-Men that were present throughout the Rise and Fall of the Shi'ar Empire, Emperor Vulcan and War of Kings just get dumped in one line of dialogue saying that they are back on earth. They aren't in any current books so kind of a big what the? moment. Overall this book is three mini series collected in one hardcover. The Inhumans series is the best and a good read. Imperial Guard is okay but has terrible artwork. I hope Kevin Walker doesn't do another book I'm interested in. The Son of Hulk doesn't even belong here. Scott Reed is out of his league here when compared to Abnett and Lanning. If you have War of Kings, you will buy this because you want to know what happens. Nothing really happens though, it is just a set up for the Fault as a way to use any dimension or alternate universe Marvel wants to use. I hope the next book lives up to the previous books in the cosmic line. I highly recommend Rise and Fall of the Shi'ar Empire (Brubaker was underrated on Uncanny X-Men) and War of Kings (what a finish!).

The War of Kings leads to new adventures for the Inhumans, the Imperial Guard, the Son of Hulk and Quasar! In the final confrontation of the War of Kings, the wicked Vulcan and the Inhumans' Black Bolt both disappeared in a violent explosion. And though that epic conflagration brought sudden order to the Shi'ar and Kree galaxies, it also ripped open a wound in the stars a galaxy wide. Now, the power players in the new order - Medusa and the Inhumans royal family, Gladiator and the Imperial Guard, and Hiro-Kala, the son of the Hulk - must face the threat of a dangerous realm known as The Fault in their own unique ways...or die trying! COLLECTING: REALM OF KINGS, REALM OF KINGS: INHUMANS 1-5, REALM OF KINGS: SON OF HULK 1-4, REALM OF KINGS: IMPERIAL GUARD 1-5